SOUTHERN MARYLAND CATHOLIC YOUTH ATHLETICS (SMCYA)

SOCCER BY-LAWS

Spring 2016R

SMCYA BY-LAWS

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1. PURPOSE

a. The purpose of the Southern Maryland Catholic Youth Athletics (SMCYA) is to provide an instructional recreational soccer league that promotes a learning, challenging, fun and Christian environment for all Catholic youth soccer players. There are no statistics, win/loss records, or standings kept for any regular season play at any time.

b. Invite all parents to attend all games and to encourage the participation of all the youngsters.

2. ORGANIZATION

- a. SMCYA is made up of a President, Secretary, the Member Club's Commissioners, and all the players and parents that participate in league games and events.
- b. FIFA and United States Soccer Laws will govern play in conjunction with SMCYA bylaws and appendices. All subsequently stated laws will take precedence.
- c. The two officer positions, President and Secretary, will rotate between all Soccer Clubs, as per the established schedule below, and they must be active club commissioners or athletic directors. They will serve a one-year term of office. One team clubs or one season clubs are not eligible to serve as officers.
- d. Schools may be added or dropped based on adherence to these by-laws. New schools will be placed on a 3 year probation (or 6 seasons) after which time they will become voting members of the board.

President and Secretary List

Soccer Season	President	Secretary
2015-2016	St. Phillips	St. Mary's
2016-2017	St. Mary's Piscataway	St. John's
2017-2018	St. John's	St. Columba
2018-2019	St. Columba	St. Phillips
2019-2020	St. Phillip's	St. Mary's Piscataway
2020-2021	St. Mary's Piscataway	St. John's
2021-2022	St. John's	St. Columba
2022-2023	St. Columba	St. Phillips

e. The Secretary will be the President the following fall to provide continuity.

f. The President and their Home Soccer Club is responsible for arranging all SMCYA meetings and supplying reproduction support for these meetings, i.e. the scheduling meeting, by-law reviews. League President is also responsible for reviewing with the Grade Commissioners all protests, conduct of games, and complaints voiced by coaches, officials, and parents of the SMCYA. The League President will make any and all decisions concerning the league (protests, complaints, suspensions, etc) after review and collecting all available information. President is responsible for setting up a review board for disposition of protest/action, IF IT CANNOT BE RESOLVED BY THE PARTIES AND PRESIDENT.

- g. The Secretary and their Home Soccer Club is responsible for helping the President call the Member Clubs. The Secretary is solely responsible for updating and producing the SMCYA by-laws. He/She is also responsible for reviewing all protests and concerns with the President, and sending out all correspondence or decisions made to Grade Division Commissioners and Coaches.
- h. A commissioner will be assigned to each Grade Group Division. These Commissioners will be chosen from the SMCYA member club representatives in attendance at the By-Law review meeting.
- i. Member Club Commissioners are responsible for attending all SMCYA Meetings. Member Club Commissioners will review the SMCYA By-Laws and provide input the Secretary. Effective January 1, 2016, a new club joining SMCYA shall be eligible to appoint a Member Club Commissioner for attendance at, and to vote upon matters of business during, SMCYA Meetings pursuant to Section 2d as outlined above.
- j. The list of current club commissioners is below:

SMCYA Commissioners

Club	Name	Work Phone	Emergency Contact	E-mail
St Columba	Mike Vyas			michalevyas@gmail.com
St John the Evangelist	Karen Black			athleticassoc@saintjohnsschool.org
St. Mary's Piscataway	Heather Walzel			smysamd@gmail.com
St Philip	Lawrence/Rhonda Weaver			theweaverz@msn.com
Grace Brethran	Charlene Bigham	301-868-1600 ext 333		Charlene.bigham@gbcseagles.

k. ADMISSION/DISMISSAL OF CLUBS –EFFECTIVE JANUARY 1, 2016

1. Admission of New Club: Any club desiring to join SMCYA must be presented to the Member Club Commissioner's for a vote. Upon a majority vote approving the new admission, the school/club will be admitted on a probationary bases as outlined in Section 2d above.

- 2. Dismissal of a Club: Any Member Club Commissioner may submit to the other Member Club Commissioners a request to vote on the dismissal of a club from SMCYA. The request shall include all reasons why the club should be dismissed from SMCYA. The Member Club subject to the request must be given notice of the request and an opportunity to present information to the Member Club Commissioners either disputing the basis of the request or presenting any additional information it wishes to the Member Club Commissioners to consider. A request to dismiss a club must receive a supermajority.
- l. A Member Club Commissioner unable to attend a SMCYA meeting, may provide a proxy vote to another Member Club Commissioner as evidenced in writing (electronic mail is sufficient) to the President and/or Secretary.

3. TEAMS

- a. Team formation will be based on the academic grade of the players. SMCYA league is open to all students that are in grades K4 (or age 4 by September 1) through grade 8 ONLY. Registration for K3 (or 3 year olds) may be taken however they will be exempt from game play. Any deviations (e.g. 9th graders with disabilities) are only eligible once the Commissioner's group has made a case and review only.
- b. If a parish has more than one team in the same grade group, those teams will be evenly divided for talent and gender. Remember that SMCYA is an instructional, recreational league and not a competitive league.
- c. Players may not "play down" in any grade group for any reason. Players are permitted to "play up" in any grade group, only after a written request has been submitted to the Grade Group Commissioner, and approved by the Commissioner's and the League President.
- d. The player must play the remaining part of the season on that team. There will be no moving players "up and down" to fill roster spots.
- e. There shall be no lending or borrowing of players to play an official game from one team to another in the same age group.
- f. Two teams in the same grade group originating from the same parish are eligible to play against each other. These games will be played as scheduled the same as any other game between parishes.

- g. A player may not play for more than one SMCYA team.
- h. Any player that plays for another league that conducts try-outs will be considered a "select" player.
- i. No SMCYA rosters shall have more than 5 (4 for Grades 3&4 and lower) select players. During game play only 3 (2 for Grades 3&4 and lower) of the 5 (4 for Grades 3&4 and lower) select players may be on the field at one time. These select players must be identified on the roster handed out at the scheduling meeting. These "select" players may or may not be parish or school members. This rule will be reviewed prior to each season. Select players are defined as those players that participate in another organizational club that holds tryouts, drafts, or where a coaching staff hand picks players to make up a team.
- j. Team sizes, effective Fall 2008. Maximum team sizes will not exceed twice the number of players allowed on the field for each grade group.

Peewee - Maximum size of 12 players per team

1/2nd - Maximum size of 14 players per team

3/4th - Maximum size of 16 players per team

5/6th - Maximum size of 22 players per team

7/8th - Maximum size of 22 players per team

- k. <u>Team rosters are required at the scheduling meeting</u>. The roster will include Club affiliation, Coach's and Asst. Coach's names and phone numbers, team name/number, player's names, birth dates, and grade level. Rosters shall signed by the Club Commissioner. The Division Commissioner will maintain the rosters. Additions must be called in by the Club Commissioner to verify birth dates and grade level.
- 1. Coaches must have a complete roster at every game. Challenges for overage players may only be made before game starts and after each quarter. If the coach can not provide proof of grade at the game, the coach is required to provide proof to the Division Commissioner of age within 48 hours. If a player is found to be over-age the game will be forfeited except where rule 3b applies.
- m. For tournament play, teams will conform to the guidelines established for each specific tournament.
- n. Preliminary rosters must be submitted before opening day or will result in games

for that school being canceled. Final rosters must be received by the end of the 2nd week or result in all games being canceled.

o. Rosters are closed after 4 weeks into the season. Exception requests must be presented to the league president.

4. PLAYERS

- a. Each player should play an equal amount of the game, minimum of 2 quarters or half the game, when at all possible. It is the coaches' responsibility to assure proper playing time is given to each player.
- b. Exceptions to this are in cases of injury, illness or disciplinary problems. It is the responsibility of the Coach to notify the official at the beginning of the game if he has a player not participating during a game for any of these reasons.

5. UNIFORMS

- a. Each player must wear an official numbered team jersey.
- b. Official jerseys, socks, shorts, shoes (soccer cleats) and SHIN GUARDS are mandatory. Shorts length must be above the knee.
- c. Socks must be long enough to completely cover the shin guards and must go over the shin guards.
- d. If sweat pants are worn for warmth, the pants must be worn over the team shorts and be long enough to cover the players ankles.
- e. No jewelry, earrings or hard hair barrettes/beads will be worn during game play.
- f. Players wearing hard casts will not be allowed to play.

6. GAME TIME

- a. Unless notified at least 48 hours in advance of a scheduling change all games will be played as scheduled. Coaches shall instruct their teams to show at the scheduled time unless otherwise notified.
- b. If one or both of the coaches can not field a team 15 minutes after the scheduled time, the officials will start the game clock after notifying both coaches. Coaches will then have 10 minutes to field a team or the match will be "terminated". The Grade Division Commissioner must be notified, and will consult with the League President to decide if game will be rescheduled. If both coaches can field a team within the allotted 10 minutes, the game will commence minus the time that has

elapsed off the game clock. Neither team will be penalized if the game is played.

c. Two teams of the following, per grade, per team must take the field to start a match:

PeeWee	Minimum 5 at all times
1&2	Minimum 5 at all times
3&4	Minimum 6 to start
5&6	Minimum 8 to start
7&8	Minimum 8 to start

c. Once a game has started the match will not continue with less than:

3&4	Minimum 5 to continue
5&6	Minimum 7 to continue
7&8	Minimum 8 to continue

- d. Games terminated for other than misconduct shall be allowed to be played as a practice game.
- e. If the score is tied at the end of regulation time, the game will end in a tie. There will be no overtime periods, shoot-outs or any other means to break a tie.

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1.	Age Group	Game	Duration	anu	Dan	Size.

Grade	Player/Side	Playing Time	Ball Size
PeeWee	6 v 6	8 Minute Quarters*	3
1&2	7 v 7	10 Minute Quarters*	3
3&4	8 v 8	12 Minute Quarters*	4
5&6	11 v 11	15 Minute Quarters*	5
7&8	11 v 11	30 Minute Halves*	5

^{* 2} minutes between quarters. 5 minutes between halves.

7. POSTPONEMENTS

- a. Game time postponements may be made by the Home Field Commissioner or their representative (coaches) and/or scheduled referees due to bad weather or playing conditions of the field.
- b. In the event of severe weather overnight, The Home Field Commissioner should make every effort to assess the condition of their fields early enough in order to allow for sufficient notification to the away team's Commissioner's and coaches.
- c. Kindergarten (PeeWee's) will not play in cases of rain. All other grades must show up to the scheduled field of play, and the Home Field Commissioner along with the Official(s) will make the determination to cancel game. Games will not be cancelled or rescheduled due to rain, unless done so in this manner.
- d. Games called after the completion of the second quarter or the first half due to weather/field conditions are considered complete. The score at the time of termination is final. Games called prior to this will be rescheduled by the Home Field Commissioner with the concurrence of both coaches.
- e. Games will be stopped or suspended if there is lightning OR thunder in the area.
- f. Postponements for other than weather related reasons must go through the Grade Division Commissioner and the League President, and must be done at least 48 hours in advance. Once the schedule has been set at the Scheduling Meeting, no changes will be allowed unless extreme situations arise.
- g. Postponed games will be rescheduled by the Home Field Commissioner with the concurrence of both coaches. The designated Grade Group Division Commissioner must be notified of all postponements and rescheduled games.

8. GAME PLAY

a. FIFA and United States Soccer Laws will govern play in conjunction with SMCYA by-laws and appendices. All subsequently stated laws will take precedence.

b. Referees:

- (1) All referees shall be certified and in good standing.
- (2) "Referees are to be Re-certified annually but not less than every
 (2) Years". School Commissioners are to insure that Referees have proper
 Certification to officiate games or that their Referees are scheduled to be
 re-certified within the time period of One (1) Year."
- (3) Referees should be fully aquatinted with the modified SMCYA rules associated with the Grade Group Division that they are officiating.
- (4) As required by FIFA and United States Soccer Laws governing the certification of referees, no referee shall be younger than 12 years of age and be at least 3 years older than the players they are officiating.
- (5) Two officials (source approved by the committee) will be scheduled for each match for grades 5-8. If only one official reports for the match, the game will proceed with the official being assisted by two linesmen (volunteers one from each team) who will call out-of- touch only. The official will ask each coach to appoint one parent as a linesman. Each linesman will be required to run the one sideline in it's entirety, and must remain neutral in his/her calls and conduct. Linesman will not coach or instruct players in any fashion.
- (6) One official will be scheduled for each match for grades K-4. The official will ask each coach to appoint one parent as a linesman. The linesmen will be required to run the one sideline in its entirety, and must remain neutral in his/her calls and conduct. (he/she can't coach or instruct players in any fashion)
- (7) Officials must carry in their possession an official USSF jersey with current certification patch, whistle, 2 sideline flags, official's book (game sheets and cards), and a stop watch. They must also have a copy of the SMCYA By-Laws with them, along with the FIFA regulations.
- (8) A coach may also be a referee, however he/she will not referee a match in the same age division that he/she is coaching without the permission of the Grade Group Commissioner. If the Grade Group Commissioner is not available the coaches involved in the scheduled game can share in the

officiated duties or reschedule the game.

(9) Always remember that the official has the final word during a match. The official shall, at all times, conduct themselves in a professional manner as well. It is understood that parents/coaches in the "heat of battle" ask about calls, fouls, etc. Officials must make sure they make clear, loud calls so the coach can understand what's going on. Also, make loud whistle calls for all out of bounds, goal kicks, and penalties. It is expected that each official will address coaches and parents with respect in answering their questions or complaints.

- (10) Referees must remember that coaches and spectators are free to voice their opinions on calls, etc. They will not address spectators about any calls. If there is a question on a call from a coach, referee will instruct coach to ask it during a break only! As an official, you must tune out everything but the game.
- c. Body Trap: Specifically girl's chest traps. Players will can use their arms to protect their chests for traps during normal play as long as the use of their arms is not deemed intentional by the referee. They may, however, protect themselves while standing in defensive wall only with their arms crossed.
- d. <u>Slide tackling is not allowed</u>. Players can be subjected to a yellow or red card for) for the 1st offense.
- e. Coaches must remain on his/her side of the field, between the front edge of the penalty area or where marked by the "Coach's Box". The home team and the visiting coach will take the same side of the field. Parents/spectators will be limited to the opposite side of the field.
- f. No more than three (3) coaches will "coach" a team during a scheduled match. The Head coach is responsible for notifying the officials how many and who the assistant coaches are prior to starting the match.
- g. Players not playing in the match must remain on the team bench (if available), outside the "coach's box" (if marked), or 2 yards behind the touch line within 10 yards either side of the midfield.
- h. Off sides Defined as a player who is residing in the penalty area, or more than 10 yards behind the last defensive player. Also known as "cherry picking."
- i. Head balls will not be permitted in PeeWee, 1&2, and 3&4. Unintentional head balls will result in a warning and a drop ball. Intentional heading, after the first warning will result in a direct or indirect free kick dependent on the location of the occurrence. This may also include a yellow or red card dependent on the referee's discretion.

j. Refer to appendices A, B, and C for rules specific to the PeeWee, 1&2, and 3&4 Grade Group Divisions.

9. SUBSTITUTIONS

- a. There are no substitutions during a corner kick
- b. Players should be at the midfield line and ready to be subbed in.
- c. Prior to throw-in by team in control of the ball or if the team in control of the ball makes a substitution
- d. Prior to a goal kick by either team.
- e. After a goal is scored by either team.
- f. When a player is cautioned with yellow card, the player must sit out. A substitution will be allowed. Length of cool down period to be determined by the coach.
- g. Injured player substitutions:
 - (1) The official must stop the game for any injured player.
 - (2) If the official stops the game for an injured player and the player is attended to, the injured player must leave the game for at least one play. The other team will be allowed to make a substitution at this time (one for one).
 - (3) The official will prevent any player who is bleeding from playing in the game until the bleeding has stopped. The player must be substituted for in accordance with Section 9, paragraph e (1). The other team will be allowed to make a substitution at this time (one for one).
 - (4) The game will be restarted with a drop ball where the ball was a last played as determined by the referee.

10. CAUTIONS AND EJECTIONS

a. Player guilty of serious violations pertaining to safety will be cautioned by the official and can be ejected (sent off) from that game. Any player or coach who is ejected by receiving a red card will sit out the next game. Red cards for deliberately stopping a goal, but not "break aways", can be appealed.

b. Any player or coach who is sent off twice during the season will be banned from play until he/she has a hearing before the Review and Discipline Board.

- c. Any player or coach getting 3 cautions (yellow cards) in one season or is sent off by receiving a red card will sit out the next game.
- d. Repeated cautions/red cards can lead to a player or coach being banned for the remainder of the soccer season.

e. Procedures for Cautions:

- (1) Official will determine the name and jersey number of the player.
- (2) Official will address the player by number, tell him/her that he/she is being verbally cautioned and the reason. Official will also notify the player's coach of the infraction.
- (3) When a player is cautioned with yellow card, the player must sit out. A substitution will be allowed. Length of cool down period to be determined by the coach, but will be at a minimum of 2 minutes.
- (4) The coaches for both teams are responsible for reporting to his/her Club Commissioner on all players cautioned/sent off. He/she will report the player's name, jersey number and team affiliation, game date and time, and referee's name.
- (5) Each Club Commissioner will report to the designated Age Group Division Commissioner all of the info related to the incident.
- (6) In the event the player(s) need to sit out the next game(s), the Age Group Division Commissioner will report to the Club Commissioners of the team the player(s) belong to and to the scheduled opponent Club Commissioner.
- (7) Failure to do so may result in a forfeit of the game no matter what the score and further sanctions from the Review and Discipline Board.
- (8) If a coach is cautioned, it will be first by a verbal caution, followed by a yellow and/or red card. Official is responsible for reporting to his commissioner of any cautions given to a coach.

11. FIGHTING

a. Any player sent off for fighting will automatically be banned for 3 games. The player must appear before the Review and Discipline Board before he/she will be allowed to resume play.

b. Any player sent off twice for fighting will be banned for the remainder of the season with no appeal. The player must appear before the Review and Discipline Board before he/she will be allowed to play the next season.

- c. Any substitute player who enters the field of play during a fight will be sent off. The player will be subject to further sanctions from the Review and Discipline Board.
- d. Any Coach who is sent off for fighting will be banned for the remainder of the season. The coach must appear before the Review and Discipline Board before he/she will be allowed to coach again.
- e. Any spectator that enters the field of play during a fight will be banned from attending any league games for the remainder of the season. The spectator must appear before the Review and Discipline Board before he/she will be allowed to attend any SMCYA sponsored games or events.
- f. Any game that is terminated for fighting will be counted as a loss for both teams regardless what period the game is in.

12. CONDUCT

- a. NO DRINKING OF ALCOHOLIC BEVERAGES BY COACHES, PARENTS, SPECTATORS, PLAYERS OR OFFICIALS DURING THE GAME. All offenders will be ejected from the game immediately and will be banned from all SMCYA sponsored games and events for 1 calendar year without appeal.
- b. Any Coach, player, or referee found to be intoxicated during SMCYA sponsored games or events will be banned all SMCYA sponsored games and events for 1 calendar year without appeal.
- c. Abusive language by coaches, players, and spectators will not be tolerated. All offenders will be subject to disciplinary actions described in Section 10.
- d. The coach is responsible for the conduct of his/her team, assistant coaches and team spectators.
- e. Contact between players must be kept to a minimum. PLAY THE BALL NOT THE PLAYER. Continued violation can lead to a **termination** of the game after one warning by the official to the coaches and captain of the team.
- f. Parents/spectators will be limited to the opposite side of the field as the home and visiting team. Where a "Coach's box" is marked on the sideline, parents/spectators will remain outside the "Coach's box".

g. Abusive Spectators:

(1) The referee will issue a yellow card to the coach and indicate it is a team card (not specifically directed at the coach) for the 1st offense. The coach of the team the spectator is affiliated with will ask the spectator to calm down.

- (2) The referee will issue a yellow card to the coach and indicate it is a team card (not specifically directed at the coach) if the spectator continues to be abusive. The coach of the team the spectator is affiliated with will ask the spectator to leave the game.
- (3) If the abusive spectator continues his/her behavior and refuses to leave the game, the game will be terminated. The game will not be rescheduled.
- (4) The offender will be subject to disciplinary actions as described in Section 10.
- (5) "Abusive" is defined as cursing, or other language infractions. Referees will not correct, suspend, or terminate play if spectators are yelling for calls, etc. Remarks of this nature will be addressed to the head coach by the referees.
- H. Running the score for $3/4^{th}$ grade and up, coaches are required to show sportsmanship by keeping the score within a 7 point difference.

13. PROTESTS

- a. Protests shall be allowed ONLY on Law interpretations and player age/grade challenges.
- b. All protests must be made to the Grade Group Division Commissioner by the Club Commissioner in writing within 48 hours of the protested match.
- c. The Grade Group Division Commissioner will, after reviewing all facts and information, contact the League President and Secretary of the protest, and recommend any disposition of action to be taken.
- d. The League President and Secretary will review the protest, and, if they feel protest is warranted, will convene the Review and Discipline Board to act on the protest as quickly as possible.
- e. If a protest is awarded, the match in question will be voided. The Commissioners must reschedule the game as soon as possible.
- f. No protest can be made on an official's judgment decision unless overwhelming

and sufficient evidence is available to support such a protest. (i.e. interpretation of by-laws or rules not followed by official)

14. REVIEW AND DISCIPLINE BOARD

The board will only be held for those reasons listed in section 10 (CAUTIONS AND EJECTIONS), section 11 (FIGHTING) or section 13 (PROTESTS). The Board is not a court of law, but a hearing vehicle for disputes and soccer misconduct. The Boards findings and discipline actions are final and have the full support of the SMCYA Member Commissioners. THERE WILL BE NO APPEAL OF THE DISCIPLINARY ACTIONS ADMINISTERED BY THE BOARD.

- a. The Review and Discipline Board will consist of:
 - (1) The SMCYA President
 - (2) The SMCYA Secretary.
 - (3) Two uninvolved commissioners or athletic director selected at random.
 - (4) The Grade Group Division Commissioner if not involved. If the Grade Division Commissioner is involved then a third commissioner will be selected at random.
- b. Each Board member will have one vote. All actions will be determined by a simple majority of the Board. The SMCYA President will cast the deciding vote if necessary.
- c. The Review and Disciplinary Board will convene within one week of the action.
- d. The Board will convene at a neutral site at a time to be determined by the Board members and the designated Grade Division Commissioner.
- e. The following may/will be called before the Board at any hearing:
 - (1) One or both of the referees who officiated the game.
 - (2) One or both of the coaches involved.
 - (3) The player(s) involved, except for protests.
 - (4) The involved Club Commissioners.
 - (5) The player(s) parents may be present, but will not take part in the hearing except at the invitation of the Board.

F) Conduct – see Section 12

15. FIELD MAINTENANCE

- a. Field layout will conform to FIFA stated dimensions.
- b. Refer to appendices A, B, and C for dimensions of the PeeWee, 1&2, and 3&4 Age Group Divisions fields.
- c. Home Field Commissioner is responsible for his field.
- d. Corner flags or rubber cones along with nets should be in place.
- e. Goals must be painted white and be anchored for player safety. The goal posts will be a minimum of 4" in diameter or width.
- f. "Coaches Boxes" are required.

16. COACHES RESPONSIBILITIES/DUTIES

- a. Be a positive role model for you players to follow.
- b. Know the rules of soccer and the SMCYA By-Laws contained in this document.
- c. Be responsible for your assistant coaches, players and spectators during games.
- d. Use sound soccer training techniques.
- e. Instruct the players on the rules of soccer.
- f. Properly condition players for the rigors of soccer.
- g. At the end of a game, line up your team at midfield to shake hands with the other team.
- h. Discourage overly rough play.
- i. Do not use or allow abusive language.
- j. Ensure each team member has on a proper uniform.
- k. Provide each team member a practice and game schedule.
- 1. Ensure you team arrives at the game site at the scheduled game time.

m. Inform the opposing Coach at least 48 hours in advance of a need to reschedule a match. Work with the opposing coach and the Home Field Commissioner to reschedule the match.

- n. Ensure your home field is ready for play.
- o. Inform your Club Commissioner of any yellow or red cards issued against you, your players, or spectators during the match.
- p. Ask any of your team's spectators to leave the game if they become abusive.
- q. Remove your team from the game if a situation or match becomes abusive.
- r. Ensure that your teams parents/spectators are aware that they are subject to the rules of paragraph 12 CONDUCT.

17. PLAYER RESPONSIBILITIES/DUTIES

- a. HAVE FUN!
- b. Listen to your coach during practice and games.
- c. Wear shin guards during practice and games.
- d. Do not use abusive language.
- e. Arrive to each game ready to play and in the proper uniform.
- f. Learn the rules of soccer and the SMCYA By-Laws contained in this document.
- g. Do not talk back to the referees.

18. PARENT/SPECTATOR RESPONSIBILITIES/DUTIES

- a. CHEER DON'T JEER! Be supportive.
- b. Ensure your child has the proper uniform, jersey, shorts, socks, and Shin guards. Socks must cover the shin guards.
- c. Do not accost or touch any player before, during or after match play. Let your coach know if you need to remove your child from a match.
- d. Do not direct abusive language at any player, coach, parent (opposing or your own team) or referee. Abusive language will not be tolerated.
- e. Let the referee do his job. They're human just like us. They make mistakes. It is

the coach's responsibility to report any referee deficiencies to the Club Commissioner.

- f. It is the responsibility of the coach to coach the game. Players can get confused when the coach is telling them one thing and the parent is telling them to do another. The coach knows what strategy he/she needs to employ. This will only work if the player listens to the coach only during games and practice.
- g. Remain on your teams side of the field (sideline only) and at least 10 feet behind the touchline or outside the "Coach's box" when available.
- h. No Pets on any SMYSA field.
- i. Be aware of the rules contained in paragraph 12 CONDUCT. These rules apply to all coaches, players, parents and spectators that attend SMCYA League games.

APPENDIX A

Southern Maryland Catholic Youth Athletics (SMCYA) PeeWee Division

- 1. FIFA rules apply except where modified by these SMCYA by-laws.
- 2. Field Dimensions: The field of play shall be rectangular, its length being not more than 80 yards nor less than 70 yards and its width not more than 50 yards nor less than 40 yards. The length in all cases shall exceed the width. Exception SMCYA teams can play on a regular full size field, if a field size noted above is not available.
- 3. Markings: Distinctive lines not more than 5 inches wide. A halfway line shall be marked across the field. A center circle with an 8-yard radius. Four corner arcs with 2 foot radius. Goal area: 6 yards from each goal post and 6 yards into the field of play, joined by a line parallel with the goal line. Penalty area: 14 yards from each goal post and 14 yards into the field of play, joined by a line parallel with the goal line.
- 4. Goals: Preferred size is 6 feet high and 18 feet wide.
- 5. PeeWee Teams shall play 6 players a side. Teams may begin with 5 players if necessary. In the event of injury, teams may play with as few as 5 players.
- 6. One coach will be allowed on field to help instruct the players. The coach shall not interfere with play or try to officiate.
- 7. PeeWee Division Games will be played in 4 eight minute quarters with 2 minutes between quarters. Halftime will be 5 minutes.
- 8. On goal kicks, the receiving team must be on or behind the halfway line and remain there until the kicking team has *touched the ball twice or the ball reaches the halfway line*. The referee will raise his hand with 2 fingers extended before the first touch; 1 finger extended after the first touch; and lowers his/her arm after the second touch or when the ball reaches the halfway line. The penalty for a violation is a re-kick of the goal kick.
- 9. The 6-second release of ball rule for goalies will not be used for PeeWees. Once the goalie is in possession of the ball, there is no limit to the amount of time that is taken to release the ball as long as the ball is released within the penalty area. Goalie possession will be interpreted liberally to protect the goalkeeper.
- 10. Players will be given 2 tries on throw-ins. On the third try the ball shall be put in play.

No fouls will be called.

11. No off-sides will be called, except when it is apparent that the coach is instructing his/her players to. "Cherry picking" will not be allowed. Off-sides will only be called for flagrant cases. The first time a player is called for off-sides, he is warned and play restarts with a drop ball at the point of infraction. The second time the same player is called for off-sides, the restart is as per FIFA rules. If another player is called for off-sides, he too gets a warning before the normal penalty.

- 12. Teams will switch ends at halftime.
- 13. When a "coach's box" is marked on the field, spectators should stay out of the box. Only the Coach, two assistants and player are allowed in the "coach's box".
- 14. There are no league standings.

APPENDIX B

Southern Maryland Catholic Youth Athletics (SMCYA) Instructional Division (Grade 1&2)

- 1. FIFA rules apply except where modified by these SMCYA by-laws.
- 2. Field Dimensions: The field of play shall be rectangular, its length being not more than 80 yards nor less than 70 yards and its width not more than 50 yards nor less than 40 yards. The length in all cases shall exceed the width. Exception SMCYA teams can play on a regular full size field, if a field size noted above is not available.
- 3. Markings: Distinctive lines not more than 5 inches wide. A halfway line shall be marked across the field. A center circle with an 8-yard radius. Four corner arcs with 2 foot radius. Goal area: 6 yards from each goal post and 6 yards into the field of play, joined by a line parallel with the goal line. Penalty area: 14 yards from each goal post and 14 yards into the field of play, joined by a line parallel with the goal line.
- 4. Goals: 7 feet high and 21 feet wide.
- 5. Instructional Teams shall play 7 players a side. Teams may begin with 5 players if necessary. In the event of injury, teams may play with as few as 5 players.
- 6. Instructional Division Games will be played in 4 ten minute quarters, with 2 minutes between quarters. Halftime will be 5 minutes.
- 7. On goal kicks, the receiving team must be on or behind the halfway line and remain there until the kicking team has *touched the ball twice or the ball reaches the halfway line*. The referee will raise his hand with 2 fingers extended before the first touch; 1 finger extended after the first touch; and lowers his/her arm after the second touch or when the ball reaches the halfway line. The penalty for a violation is a re-kick of the goal kick.
- 8. A team will have 2 tries on throw-ins before the ball is awarded to the opposing team.
- 9. No off-sides will be called, except when it is apparent that the coach is instructing his/her players to. "Cherry picking" will not be allowed. Off-sides will only be called for flagrant cases. The first time a player is called for off-sides, he is warned and play restarts with a drop ball at the point of infraction. The second time the same player is called for off-sides, the restart is as per FIFA rules. If another player is called for off-sides, he too gets a warning before the normal penalty.
- 10. The 6-second rule for release of ball by goalies will be used for the Instructional Division. Goalie possession will be interpreted liberally to protect the goalkeeper.

11. When a "coach's box" is marked on the field, spectators should stay out of the box. Only the Coach, two assistants and players are allowed in the "coaches box".

12. There are no league standings.



APPENDIX C

U.S. Youth Soccer Rules Under 10 (Grade3&4)

LAW 1 - THE FIELD

A. Dimensions: The field of play shall be rectangular, its length being not more than 80 yards nor less than 70 yards and its width not more than 50 yards nor less than 40 yards. The length in all cases shall exceed the width. (Exception - SMCYA teams can play on a regular full size field, if a field size noted above is not available.)

B. Markings:

- 1. Distinctive lines not more than 5 inches wide.
- 2. A halfway line shall be marked across the field.
- 3. A center circle with an 8-yard radius.
- 4. Four corner arcs with 2 foot radius.
- 5. Goal area: 6 yards from each goal post and 6 yards into the field of play, joined by a line parallel with the goal line.
- 6. Penalty area: 14 yards from each goal post and 14 yards into the field of play, joined by a line parallel with the goal line.

C. Goals: 7 feet high and 21 feet wide.

LAW II - THE BALL: Size 4.

LAW III - NUMBER OF PLAYERS:

- A. Team: Maximum number of players on the field at any one time is 8, one of whom may be a goalkeeper.
- B. Roster: Maximum number of players on the roster should not exceed 14.

C. Substitutions:

- 1. There are no substitutions during a corner kick.
- 2. Prior to throw-in by team in control of the ball.
- 3. Prior to a goal kick by either team.
- 4. After a goal is scored by either team.
- 5. When a player is cautioned with yellow card, the player must sit out. A substitution will be allowed. Length of cool down period to be determined by the coach.
- 6. Injured player substitutions:

- a. The official must stop the game for any injured player.
- b. If the official stops the game for an injured player and the player is attended to, the injured player must leave the game for at least one play. The other team will be allowed to make a substitution at this time (one for one).
- c. The official will prevent any player who is bleeding from playing in the game until the bleeding has stopped. The player must be substituted for in accordance with Section 9, paragraph e (1). The other team will be allowed to make a substitution at this time (one for one).
- d. The game will be restarted with a drop ball where the ball was a last played as determined by the referee.

- D. Playing Time: Each player shall play a minimum of 50% of the total playing time.
- E. Team Makeup: Teams and games may be coed.

LAW IV - PLAYERS EQUIPMENT: Conform to FIFA and SMCYA rules with the following exceptions, **soft cleated soccer shoes may be worn**. Shin-guards are **MANDATORY**.

LAW V - REFEREE (S): Registered referees, associate referees, parent, coach, or coach's assistant. All rule infractions should be explained briefly to the offending player.

LAW VI - LINESMAN: Use club linesmen. SMCYA may use one parent/coach from each team and they may call the ball out of play for the touchline only.

LAW VII - DURATION OF THE GAME:

- A. The game shall be divided into 2 equal halves of 25 minutes each.
- B. Halftime will be 5 minutes.
- C. Exception: SMCYA games shall be divided into 4 equal quarters of 12 minutes each with break of 2 minutes between quarters except at half time where Rule B. applies.
- D. No off-sides will be called, except when it is apparent that the coach is instructing his/her players to. "Cherry picking" will not be allowed. Off-sides will only be called for flagrant cases. The first time a player is called for off-sides, he is warned and play restarts with a drop ball at the point of infraction. The second time the same player is called for off-dessides, the restart is as per FIFA rules. If another player is called for off-sides, he too gets a warning before the normal penalty.

E.

LAW VIII- THE START OF GAME: Conform to FIFA and SMCYA rules with the exception that opponents must be 8 yards from the center mark when the kick-off occurs.

LAW IX - BALL IN AND OUT OF PLAY: Conform to FIFA and/or CYAA

LAW X - METHOD OF SCORING: Conform to FIFA and/or CYAA

LAW XI - FOULS AND MISCONDUCT: Conform to FIFA and/or CYAA, with the exception that no "official" cautions or ejections (yellow or red cards) shall be issued to a player except by an official referee.

LAW XII - FREE KICKS: Conform to FIFA and/or CYAA, with the exception that opponents must be 8 yards away from the ball before the kick is allowed.

LAW XIII - THROW IN: Conform to FIFA and/or CYAA

LAW XIV - GOAL KICK: Conform to FIFA and/or CYAA

LAW XV - CORNER KICK: Conform to FIFA and/or CYAA, with the exception that opponents must be 10 yards away from the ball before the kick is allow